| D&T Overview  |   |   |  |  |   |  |  |  |  |  |
|---------------|---|---|--|--|---|--|--|--|--|--|
| Year<br>Group | Autumn 1  | Autumn 2  | Spring 1   | Spring 2   | Summer 1  | Summer 2   |  |  |  |  |
| EYFS          | The foundations for D&T begin in EYFS: nursery and reception. In nursery children learn how to select different resources, develop large muscle movements and begin to develop fine motor skills which are needed to develop D&T skills throughout school. Children explore how things work through play in small construction. In reception children continue to develop their fine motor skills to use a range of tools. We use the consistent vocabulary of design and make and talk about how we can improve and adapt our creations in areas such as small construction, junk modelling and food technology. |   |  |  |   |  |  |  |  |  |
| 1             |   | Aspect of DT Mechanisms - Wheels & Axles  Project Title Design, make and evaluate a rolling vehicle for a child's toy   |  | Aspect of DT Food - preparing fruit and vegetables  Project Title Design, make and evaluate a pizza for a family member  |   | Aspect of DT Templates and joining techniques  Project Title Design, make and evaluate a bag (product) for collecting objects on the way to school.                            |  |  |  |  |
| 2             |   | Aspect of DT Sliders and levers  Project Title Design, make and evaluate a poster for a family member to teach them about how the Great Fire of London spread | Aspect of DT Food - preparing fruit and vegetables  Project Title Design, make and evaluate a fruit kebab for ourselves to celebrate fruit from around the world |  | Aspect of DT Freestanding structures  Project Title Design, make and evaluate a model of a playground equipment for children aged 5-7 for safe and fun play |  |  |  |  |  |
| 3             |   | Aspect of DT Food  Project Title Design, make and evaluate a sandwich (product) for visitors (user) for tasting (purpose)                                     | around the world   | Aspect of DT Shell Structures  Project Title Design, make and evaluate a box (product) for a Stone/Bronze/Iron Age settler (user) for storing their material — stone, bronze or Iron (purpose) |   | Aspect of DT 2D to 3D product  Project Title Design, make and evaluate a small purse/clutch bag for an early settler to carry their precious items in. (Ancient Civilisations) |  |  |  |  |

|   | Aspect of DT             |                         | Aspect of DT             | Aspect of DT              |
|---|--------------------------|-------------------------|--------------------------|---------------------------|
|   | Electrical Systems -     |                         | Mechanical Systems –     | Food – Healthy and        |
|   | Simple Circuits and      |                         | Levers and Linkages.     | Varied Diet               |
|   | switches                 |                         |                          |                           |
|   |                          |                         | Project Title            | Project Title             |
| 4 | <u>Project Title</u>     |                         | Design, make and         | Design, make and          |
| - | Design, make and         |                         | evaluate a pneumatic     | evaluate an Italian pasta |
|   | evaluate an electrical   |                         | suspension bridge for    | salad for children to     |
|   | toy for younger children |                         | water vehicles to allow  | promote healthy living.   |
|   | for entertainment.       |                         | passage for boats or     |                           |
|   |                          |                         | barges.                  |                           |
|   | Aspect of DT             | Aspect of DT            |                          | Aspect of DT              |
|   | Frame Structures         | Celebrating culture and |                          | Using computer-aided      |
|   |                          | seasonality             |                          | design (CAD) in textiles  |
|   | <u>Project Title</u>     |                         |                          |                           |
| 5 | Design, make and         | Project Title           |                          | Project Title             |
|   | evaluate a longhouse for | Design, make and        |                          | Design, make and          |
|   | a Viking family for      | evaluate an energy bar  |                          | evaluate a flag for a     |
|   | shelter.                 | for an explorer for     |                          | country for national      |
|   |                          | nutrition and energy.   |                          | identity.                 |
|   | Aspect of DT             |                         | Aspect of DT             | Aspect of DT              |
|   | Textiles                 |                         | Mechanical Systems-      | Electrical Systems        |
|   |                          |                         | Cams                     |                           |
|   | <u>Project Title</u>     |                         |                          | Project Title             |
|   | Design, make and         |                         | Project Title            | Design, make and          |
| 6 | evaluate a bag for the   |                         | Design, make and         | evaluate an alarm         |
|   | wartime public during    |                         | evaluate a cam toy       | (product) for different   |
|   | WW2 that uses old        |                         | (product) for visitors   | types of vehicles for a   |
|   | fabrics to 'make do and  |                         | (user) that has a        | matching purpose (e.g.    |
|   | mend'                    |                         | message linked to school | pressure sensor for a     |
|   |                          |                         | values (purpose).        | truck or flashing lights  |
|   |                          |                         |                          | for a police car)         |